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# Coaches Handbook 2005/2006

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ERSDA

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## **Coaches Charter:**

- **Encourage children to participate in and enjoy football.**
- **Develop the skills and fitness of children playing football, irrespective of ability, through the small-sided games to full games.**
- **Provide a positive, non-competitive environment for children to play football.**
- **Promote sportsmanship and fair play in young footballers.**

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## **1. ERSDA Constitution**

Since its inception in 1995 ERSDA has grown considerably in membership. At the AGM in January 2003 member clubs agreed to adopt a revised constitution a statement of which follows.

### **Name**

This Association shall be called East Renfrewshire Soccer Development Association (ERSDA).

### **Aims**

- I. To encourage participation in and **enjoyment** of football.
- II. To **develop the skills** and fitness of children playing football, irrespective of ability, through the small sided games to full games.
- III. To provide a positive, **non-competitive** environment for children to play football.
- IV. To promote **sportsmanship** and **fair play** in young footballers.

### **Membership**

- I. Membership is open to all amateur, youth and school football clubs in the area of East Renfrewshire Council.
- II. Member clubs must undertake to uphold the spirit of the game as detailed in the SFA publication "Soccer Sevens".
- III. Member clubs and their coaches must give a written acceptance to the Secretary of the Association's aims, expectations, rules and disciplinary procedures.
- IV. Member clubs are expected to have at least one representative at each monthly meeting.
- V. Member clubs must provide the Association's Secretary with evidence of affiliation to the SYFA (Scottish Youth Football Association), and minimum level of insurance cover deemed suitable by the SYFA Executive Committee.
- VI. All member clubs shall provide the Match Secretary with details of the teams that will be participating in the course of that session. The following information is required:

- (a). the name of each team
  - (b). the age group of each team
  - (c). the name, address and DOB of the coach of each team
  - (d). the SFA qualifications held by the coach of each individual team together with details of any first aid qualifications held by them.
- VII. The coach of each team shall hold a SFA qualification relevant to the age group of that team. The basic requirements are:
- (a) 4-a-side teams - Early Touches Certificate - **Under 8's**
  - (b) 7-a-side teams - Early Touches Certificate - **Under, 9's**
  - (c) 7-a-side teams - Early Touches Certificate,  
Coaching Young Footballers Certificate  
**Under 10's, 11's and 12's.**
- VIII. The nominated coach of each team shall be present when that team has a game. **See section 12, Saturday Routines, for further information.**
- IX. One club coach for each age group will hold a first aid certificate.
- X. All coaches shall attend a refresher course every year prior to the start of every season. This will be organised by the SFA Football Development Officer of East Renfrewshire Council.

## **Management**

- I. The management of the Association shall be vested in an Executive Committee consisting of the office bearers and one representative from each member club each of whom shall have one vote at monthly and AGM meetings. The President shall have a casting vote.
- II. The Executive shall have the power to deal with all matters arising in the course of the Association's activities.
- III. Executive meetings will be held on the second Monday of each month, but the President shall have the power to convene meetings of the Executive if circumstances require.
- IV. The Association will hold an Annual General Meeting no later than the 30<sup>th</sup> November each year to report back to its members, to elect office bearers and to consider alterations and amendments to the constitution. Proposals for such amendments or alterations must be circulated amongst members at least two weeks in advance of the AGM and will require to be agreed by

a two third majority, each present member club having one vote at the AGM.

- V. The Office Bearers of the Association shall be the President, Vice-President, Treasurer, Secretary and Match Secretary who shall be elected annually at the AGM.

### **Finance**

- I. New member clubs shall pay a £30 membership fee.
- II. The treasurer will effect all money transactions and shall make a financial statement at each monthly meeting.
- III. Member clubs persistently in arrears shall not be entitled to participate in ERSDA events.
- IV. All cheques shall bear two signatures - the office bearers being authorised signatories.
- V. The treasurer shall make the Association's Bankbook and all accounts available at every meeting.
- VI. In the event of a new treasurer being appointed before the AGM, the books must be audited before transferral.
- VII. External auditors will be appointed at the AGM each year.

### **Liability**

- I. No office bearer or Executive Committee member shall be individually or collectively liable for the debts of the Association, unless that person was solely responsible for the debt being incurred.
- II. No office bearer or Executive Committee member shall be entitled to gain any personal profit from the activities of the Association.

### **Discipline**

- I. All member clubs and their coaches + parent shall accept the disciplinary procedures adopted by the Association.

- II. All member clubs shall accept responsibility for the conduct and behaviour of all coaches, players and other individuals associated with the club.
- III. All member clubs and their coaches + parent shall agree to abide by the decisions of the Association's disciplinary committee. Appeals will be determined by the office bearers.
- IV. The Vice-President, assisted by neutral club representatives appointed by the Association, will chair the disciplinary committee.
- V. The parents/guardians of all players shall be issued with a copy of the ERSDA Code of Conduct for parents/guardians at the commencement of each season.

ERSDA - Coaches/Parent charter for parents/guardians at the commencement of each season.

### **Standing Orders**

- I. All meetings shall be chaired by the President, or, in his absence, the Vice President or Secretary.
- II. The Secretary will circulate agendas' prior to meetings.
- III. Agenda items will take precedence over other items of business.
- IV. Motions can be tabled under appropriate agenda items. The Chairperson has the right to defer discussion of tabled motions.
- V. Minutes of previous meetings will be prepared by the secretary and circulated to members with the agenda for forthcoming meetings.
- VI. The quorum for decision-making shall be at least one half of clubs affiliated to ERSDA.

## **2. The Aims of ERSDA**

As an association ERSDA has stated aims and expectations which should be supported by all member clubs. The aims are:

- To encourage participation in and **enjoyment** of football.
- To **develop the skills** and fitness of children playing football, irrespective of ability, through the small sided game to full games.
- To provide a positive, safe and **non-competitive** environment for children to play football.
- To promote **sportsmanship** and **fair play** in young footballers.
- To promote **Coach Education**.

## **3. The Expectations of ERSDA**

**Member clubs are expected to:**

1. Provide the Match Secretary with details of each person responsible for each team in the club prior to the start of the season.
2. Ensure that their club is represented at the monthly business meetings of the Association.
3. Provide ERSDA with evidence of insurance and SYFA affiliation.
4. Ensure that all players, coaches and adults know and comply with the ERSDA charter.
5. Deal effectively with individuals who do not comply with the ERSDA charter.
6. Know and observe the SYFA Child Protection guidelines.
7. Carry a first aid kit with them at each venue at all times and know also where the first aid kit and telephone are located at each venue.
8. Carry emergency contact numbers for the children at all ERSDA leagues, plus parent permission forms for first aid.
9. Assist in the assembly and dismantling of goals at venues.
10. Advise opponents well in advance if a fixture cannot be fulfilled.
11. Ensure that all players and coaches know and implement ERSDA rules of play.

## **4. The Match Rules**

The rules for Development Football should be kept to a minimum except as provided within these rules. The laws of the game as stated by FIFA and the International FA Board shall apply subject to the following:

## **Four-a-side Football (up to 8 years)**

### **1 The Field of Play**

The field of play and its characteristics are determined according to the attached diagram.

### **2 Goalposts**

Soccer Sevens goals (4.9 m x 1.8 m) or smaller will be used.

### **3 Teams**

Teams will comprise 4 outfield players with no goalkeepers. Team squads may consist of up to 6 players with rolling substitutions used throughout the match. Players who have been substituted may return to the field of play as often as necessary. All team members should received equal playing time where possible.

### **4 The Ball**

A size 3 ball should be used.

### **5 Offside**

There is no offside rule.

### **6 Duration of the Game**

Matches should last approximately 15 minutes. The team leaders have joint discretion to alter this in the event of poor weather conditions, pitch conditions or an obvious mismatch.

### **7 Match Supervision**

A match supervisor will officiate from the side of the field.

### **8 Kick-ins**

Age groups 8, 9 and 10 should use kick-ins.

In the event of the ball going out of play, a kick-in will be awarded. At all kick-ins and the taking of free kicks all opposition players must be 6 metres from the ball.

**Age groups 11 should take throw-ins.**

In the event of the ball going out of play, a throw-in will be awarded. At all throw-ins and the taking of free kicks all opposition players must be 6 metres from the ball.

## **9 Re-start**

On scoring a goal, the team that scores will retreat to the halfway line. The team conceding the goal will restart the game with a short pass.

## **10 Equipment**

All players must wear shin-guards. Metal studs are suitable for grass fields only. Glasses may be worn provided they have safety frames and lenses.

### **11. Coaches**

Team coaches will stand on the same side of the field.

### **12. Behaviour**

Team coaches should substitute players displaying unacceptable behaviour.

**NOTE: At the end of every game, team coaches should encourage both teams to shake hands.**

## **Soccer Sevens (8 years and beyond)**

### **1. The Field of Play**

The field of play and its characteristics are determined according to the attached diagram.

### **2. Goalposts**

Soccer Sevens goals (4.9 m x 1.8 m) will be used.

### **3. Teams**

Teams will comprise 6 outfield players plus a goalkeeper. Team squads may consist of up to 10 players with rolling substitutions used throughout the match. Players who have been substituted may return to the field of play as often as necessary. All team members should receive equal playing time where possible. In the event of an obvious mismatch, the weaker team, as jointly agreed by the respective team leaders, may field an extra player.

### **4. The Ball**

Age groups 8, 9 and 10 should play with a size 3 football. Age group 11 should use a size 4.

### **5. Offside**

There is no offside rule.

### **6. Duration of the Game**

The duration of the game shall be 15 to 20 minutes each way with a 5 minute interval. Flexibility should prevail. The team leaders have joint discretion to alter this in the event of poor weather conditions, pitch conditions or an obvious mismatch.

### **7. Match Supervisor**

A match supervisor will officiate from a designated area on the touchline or the field of play, no other adult will be allowed on the field of play. Match

supervisors are not allowed to coach. Both clubs to supply a Match supervisor with each club expected to 'officiate' one half of the game.

## **8. Kick-ins/Throw-ins**

Age **groups 8, 9 and 10** should use kick-ins.

In the event of the ball going out of play, a kick-in will be awarded. At all kick-ins and the taking of free kicks all opposition players must be 6 metres from the ball.

**Age groups and 11 should take throw-ins.**

In the event of the ball going out of play, a throw-in will be awarded. At all throw-ins and the taking of free kicks all opposition players must be 6 metres from the ball.

## **9. Re-start**

Play shall be re-centred after a goal has been scored with the opposing team at least 6 metres from the ball.

## **10. Equipment**

All players must wear shin-guards. Metal studs are suitable for grass fields only. Glasses may be worn provided they have safety frames and lenses.

## **11. Pass back**

For age **groups 8, 9 and 10** the pass back law does not apply.

For age **group 11** the pass back law does apply.

## **12. Penalty Kicks**

Penalty kicks shall be taken 7 metres from the goal line.

## **13. Goalkeepers**

Goalkeepers may kick or throw the ball out as preferred. However, in an effort to prevent long passes prevailing, they should be encouraged to

restrict these to a minimum. Goalkeepers attempting to gather the ball by hand may not be challenged.

#### **14. Coaches**

Team coaches will stand on the same side of the field.

#### **15. Behaviour**

Team coaches should substitute players displaying unacceptable behaviour.

**NOTE: At the end of every game, team coaches should encourage both teams to shake hands.**

### **Soccer Sevens Transition Year (Optional for 12 years and beyond)**

#### **1. The Field of play**

The field of play and its characteristics are determined according to the attached diagram.

#### **2. Goalposts**

Soccer Sevens goals (4.9 m x 1.8 m) will be used.

#### **3. Teams**

Teams will comprise 6 outfield players plus a goalkeeper. Team squads may consist of up to 12 players with rolling substitutions used throughout the match. Players who have been substituted may return to the field of play as often as necessary. All team members should receive equal playing time where possible. In the event of an obvious mismatch, the weaker team, as jointly agreed by the respective team leaders, may field an extra player.

#### **4. The Ball**

A size 3 Football should be used at Under 8's, 9's and 10's.  
A size 4 Football should be used at Under 11's.

## **5. Offside**

A player is considered to be in an offside position if inside the 13 metre area of the opposing team and is nearer the goal line than the ball and two opponents.

## **6. Duration of the Game**

The duration of the game shall be 20 minutes each way with a 5 minute interval. The team leaders have joint discretion to alter this in the event of poor weather conditions, pitch conditions or an obvious mismatch.

## **7. Match Supervisor**

In an effort to prepare the young players for the 11-a-side game, a match supervisor will be appointed with authority to enforce the rules of play and, considering the educational importance for the participants, ensure fair play.

## **8. Kick-off / Goal Kicks and Throw-ins**

In the event of the ball going out of play, a kick-in will be awarded. At all kick-ins and the taking of free kicks all opposition players must be 6 metres from the ball.

## **9. Re-start**

Play shall be re-centred after a goal has been scored with the opposing team at least 6 metres from the ball.

## **10. Equipment**

All players must wear shin-guards. Metal studs are suitable for grass fields only. Glasses may be worn provided they have safety frames and lenses.

## **11. Pass back**

The current pass-back rule will NOT apply to all ages except Under 11's where it will be enforced.

## **12. Penalty Kicks**

Normal rules apply with the kick taken from the penalty mark, which is 9 metres from the goal line.

## **13. Goalkeepers**

Goalkeepers may kick or throw the ball out as preferred. However, in an effort to prevent long passes prevailing, they should be encouraged to restrict these to a minimum. Goalkeepers attempting to gather the ball by hand may not be challenged.

## **14. Coaches**

Team coaches will stand on the same side of the field.

## **15. Behaviour**

Team coaches should substitute players displaying unacceptable behaviour.

**NOTE: At the end of every game, team coaches should encourage both teams to shake hands.**

# **Development 11-a-side Football (Optional for 12 years midseason and beyond)**

## **1 The Field of Play**

The field of play and its characteristics are determined according to the attached diagram

## **2. Goalposts**

Goalposts should meet the requirements of the Laws of the Game.

## **3. Teams**

Teams will comprise 10 outfield players plus a goalkeeper. Team squads may consist of up to 16 players with rolling substitutions used throughout the match. Players who have been substituted may return to the field of

play as often as necessary. All team members should be involved in the game for a minimum of one 20-minute period. In the event of an obvious mismatch, the weaker team, as jointly agreed by the respective team leaders, may field an extra player.

#### **4. The Ball**

A size 4 ball should be used.

#### **5. Offside**

The offside law will apply.

#### **6. Duration of the Game**

Each game shall consist of 3 x 20-minute periods. The team leaders have joint discretion to alter this in the event of poor weather conditions, pitch conditions or an obvious mismatch.

#### **7. Match Supervisor / Referee**

In an effort to prepare the young players for the 11-a-side game, an official referee or match supervisor will be appointed with authority to enforce the rules of play and, considering the educational importance for the participants, ensure fair play.

#### **8. Throw-ins**

Throw-ins will be taken as normal.

#### **9. Re-start**

Play shall be re-centred after a goal has been scored.

#### **10. Equipment**

All players must wear shin-guards. Metal studs are suitable for grass fields only. Glasses may be worn provided they have safety frames and lenses.

#### **11. Pass back**

The pass back law will apply.

## **12. Retreating Line**

A retreating line will be used half way between the penalty box and halfway line until the midseason break. After the midseason break the retreating line need not be used.

When the goalkeeper has the ball in his/her hands, the opposing team must retreat behind this line until the ball has been played.

## **13. Goalkeepers**

Goalkeepers attempting to gather the ball by hand may not be challenged.

## **14. Coaches**

Team coaches will stand on the same side of the field.

## **15. Behaviour**

Team coaches will substitute players demonstrating unacceptable behaviour.

**NOTE: At the end of every game, team coaches should encourage both teams to shake hands.**

## **5. Code of Conduct**

One of the key elements of the success of ERSDA events has been the conduct of coaches, players and adults associated with clubs. Nevertheless ERSDA wishes to protect against complacency in this area and requests that clubs ensure that all individuals associated with the teams know and observe ERSDA's high expectations in personal conduct.

Vital to the maintenance of these high standards is the role of the coach. What happens both on and off the pitch is very often a reflection on coaches. It is vital therefore for coaches to be strong in dealing with instances of misbehaviour from

anyone associated with their team. There are no excuses for poor behaviour so accept none and take decisive action if it occurs.

### **Code of Conduct: Adults**

- Do:**
1. Emphasise good behaviour
  2. Highlight good play from both teams
  3. Be patient and supportive

- Do not:**
1. Instruct players during the game
  2. Shout abuse at the children
  3. Emphasise results
  4. Be critical when a mistake is made.
  5. Over-celebrate goals
  6. Complain to or about the match supervisor/ referee

### **Code of Conduct: Players**

- Do:**
1. Have fun.
  2. Use your skills.
  3. Behave well at all times
  4. Accept the decisions of the match supervisor
  5. Play fair.
  6. Encourage your team-mates.
  7. Go to the centre of the pitch at the end of the match, line up and shake hands with your opponents.

- Do not:**
1. Argue with the match supervisor/ referee.
  2. Criticise other players when they make a mistake.
  3. Use bad language.
  4. Go 'over the top' when a goal is scored.
  5. Make fun of your opponents.
  6. Swing from goal posts or crossbars

## **6.** **Venue Co-ordinators**

Each venue has a co-ordinator whose responsibilities include:

1. Notifying the match secretary of any problems relating to facilities and equipment
2. Providing support and assistance to coaches 'on site'.
3. Resolving disputes 'on site'.
4. Notifying the Vice President of breaches of the Association's disciplinary code.
5. Providing regular feedback at monthly meetings.

**Coaches should accept the decisions of the venue co-ordinator.** However, if coaches are not satisfied with the venue co-ordinator's decision the matter should be referred to the Vice-President in the first instance.

The Venue Co-ordinators for this season are noted on the cover page of the fixture list for each age group. The Match Manager, Stewart Daniels, co-ordinates the work of the Venue Co-ordinators.

- a) ERSDA recognises that the changing facilities are less than adequate. In the long term it is an issue the Council hopes to address. The Association's view is that we are prepared to accept the situation in order that as many children as possible are able to play football. Coaches should therefore ensure that parents are aware of the limited changing facilities and ERSDA's reasons for staging events in spite of this.
- b) The Council makes an effort to clear pitches of sharp objects and dog dirt. Unfortunately, because the pitches are in areas of open public access it is difficult to control this problem.
- c) Coaches should be aware that the caretakers should be respected at each venue and are not responsible for clearing any such objects. They should also be aware that caretakers have no responsibility for dealing with members of the public who allow their pets to foul in public places.
- d) ERSDA recommends that coaches inspect pitches prior to use to ensure that they are clear of such objects.

- e) ERSDA further recommends that irresponsible pet owners who are witnessed allowing their pets to foul where children are playing are reported to the police. Such behaviour is an offence carrying a £500 penalty.
- f) Most venues have limited parking areas. ERSDA requests that clubs advise coaches and parents to be responsible about parking. Private residential parking and residents' access should be kept clear at all times by those attending ERSDA events. It is likely that the police will become involved where there is a persistent problem.

## **7. Dealing with Problems**

Most ERSDA events will pass without any incidents. However, with over two thousand fixtures per season involving almost one thousand children and over one hundred coaches along with all the spectators it is inevitable that there can be problems.

ERSDA offers the following guidelines to deal with situations that may arise:

### **1. Problems with council facilities and staff...**

- a) Keep calm, stick to the facts and do not become involved in heated arguments with council staff.
- b) Seek advice from the venue co-ordinator.
- c) Advise the match secretary if it is urgent and he will contact the council by letter and/or by telephone.
- d) Advise at the next monthly meeting if it is non-urgent and it will be pursued as above.

### **2. Problems with opposing coaches...**

- a) **Remember that your first duty is to the children.**
- b) Keep calm and make a polite request for moderation of behaviour or make a polite offer to change the match supervisor. If this is not successful, calmly end the game and take the children away from the pitch. Report the matter immediately to the venue co-ordinator.

- c) Thereafter inform the Vice President.
- d) Do not become involved in any form of abusive behaviour.

### **3. Problems with parents from your own club...**

- a) **Remember that your first duty is to the children.**
- b) Keep calm and make a polite request for moderation of behaviour. If this is not successful consult the venue co-ordinator.
- c) If this is not successful, calmly end the game and take the children away from the pitch. Take action from within your own club. Report the matter to the Vice President.
- d) Do not become involved in any form of abusive behaviour.

### **4. Problems with parents from your opponent's club...**

- a) **Remember that your first duty is to the children.**
- b) Keep calm and make a polite request for moderation of behaviour to the opposing coach.
- c) If this is not successful consult the venue co-ordinator.
- d) If this is not successful, calmly end the game and take the children away from the pitch. Report the matter to the Vice President.
- e) Do not become involved in any form of abusive behaviour.

### **5. Problems with your players...**

- a) **Remember that your first duty is to the children.**
- b) Issue a firm but controlled warning to the offending player.
- c) If the player persists then he/she should be immediately substituted and take no further part in the match/ session depending on the severity of the offence. Take action from within your own club.
- d) Do not become involved in any form of abusive behaviour.

### **6. Problems with players from opposing teams...**

1. **Remember that your first duty is to the children.**
2. Issue a firm but controlled warning to the offending player. Advise the opposing coach of the problem.
3. If this is not successful and the opposing coach fails to or refuses to take action, send the opposing player from the field of play and request a substitute.

4. If this is not successful, calmly end the game and take the children away from the pitch. Report the matter to the venue co-ordinator.
5. Thereafter report the incident to the Vice President.
6. Do not become involved in any form of abusive behaviour.

**THE POLICE SHOULD BE CALLED IF ANY PERSON PERSISTS WITH ABUSIVE OR THREATENING BEHAVIOUR IN SPITE OF APPEALS FROM OTHERS PRESENT**

**8.  
Age Groups**

ERSDA recommends that children play at an age group appropriate to their physical development and ability. **The safety of players and their opponents**, however, must be the over-riding consideration when deciding which age group is most appropriate for your children. ERSDA strongly recommends that clubs ensure that children are playing at an appropriate level.

The ERSDA leagues have been organized to reflect the guidelines laid down by the SFA and UEFA, they are as follows:

<b>Year of Birth</b>	<b>School Stage</b>
1998	P3
1997	P4
1996	P5
1995	P6
1994	P7

The following guidance is given by ERSDA on age groups:

1. Teams will be formed according to the players' year of birth.
2. Teams may only be entered into the age group appropriate to the players' year of birth.
3. Coaches may decide, subject to a player's physical development and ability, to play children above or below the appropriate year of birth but only in **exceptional circumstances**.
4. It is expected, for example, that in a pool of 8 seven-a-side players coaches may field no more than two players outwith the age group in the league. This

figure will be three players in a pool of about 14 eleven-a-side players. In short no more than a quarter of the team should be from out with the age group.

5. Any teams suspected of fielding more than this number of players outwith the age group should be reported to the venue co-ordinator who will raise the matter with the Vice President.

**Teams cannot play in an age group other than their designated age group.**

In making this decision, coaches must ensure that these children do not play in a league where, due to their physical size and development, they put either themselves, and/or other players, at an unacceptably high risk of physical injury.

**In other words size really does matter !!**

**9.  
In Case of Emergency**

- 1. Every club at each venue is expected to carry a first aid kit with them at all times. Know also where the first aid kit and telephone are located at each venue.**
- 2. Know and observe the SYFA Child Protection guidelines.**
- 3. Carry emergency contact numbers for the children at all ERSDA leagues.**

**10.  
Fair Play Cards**

ERSDA expects that, at the end of each match, players are brought to the centre of the pitch and an award for fair play is made to at least one player of each team. It is important to remember that:

- a) More than one fair play card may be awarded.

- b) Coaches should identify player(s) from their own team who merit the award and inform the opposing coach of the decision. The opposing coach should
- c) Award the card to the nominated player(s).
- d) The fair play card is not a player of the match award.**

## **11. Fixtures**

Coaches are asked to note the following points:

1. Every effort will be made to have the half-season's fixtures delivered around two weeks before the first fixture.
2. Each main club contact should check the fixtures for his/her club to ensure that there are no errors.
3. Major errors should be notified to the match secretary a.s.a.p. Any minor errors which can be sorted out on the day need not be notified to the Vice President.
4. **The Vice President will notify clubs of the latest date for entry. No entries will be accepted after this date.**
5. The dates for Season 2005/2006 are proposed:
  - i. Sat 27<sup>th</sup> August 2005 for 12 weeks
  - ii. Sat 11<sup>th</sup> March 2006 for 14 weeks with 2 week break in April to coincide with Easter Holidays.
6. Fixtures for these dates will be arranged but coaches should appreciate that it may be necessary to make ad hoc arrangements on arrival at the venues on these dates.

## **12. Saturday Routines**

Team coaches/ Venue Co-ordinators are asked to ensure that the following procedures are followed at each ERSDA venue every Saturday:

- On the rare occasions when the nominated team coach is not available he or she should inform the Venue co-ordinator in advance giving the name of the

adult who will be supervising the team for the day. It is not acceptable to have one coach looking after two teams for the day.

- The teams scheduled to play the first match assemble the goals in good time for the start of the first match at 9.30 a.m.
- The teams, scheduled to play the last match, dismantle the goals.
  
- All anchoring pins are returned with the goals.
- All games start and finish on time.
- At the end of each match, players are brought to the centre of the pitch, and an award for fair play is made to at least one player of each team.
- Players play at a level appropriate to their physical development and ability.
- Games are played with the recommended ball size for that age group.
- Contact your opponents in plenty of time if you cannot manage a fixture.

Phone the council if there is any doubt if the matches are to go ahead. **Phone 577 3918 between 8.30 a.m. and 9.30 a.m. on Saturday morning.** It is the coaches' responsibility to check this, **not that of ERSDA.**

<b>13.</b> <b>Committee Members &amp; Remits</b>
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**Paul Mulholland - President 0781 490 2246**  
[president@ersda.co.uk](mailto:president@ersda.co.uk)

Chair for ERSDA meetings  
Co-ordination of committee work  
Council Liaison  
Liaison with Scottish Soccer Sevens Development Association  
Liaison with Scottish Youth Football Association (SYFA)  
Web Site contributor.  
Coordinator of the committee work.  
Match Rules.  
New Club Vetting  
Discipline

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Vice-chair for ERSDA meetings  
Fixture coordinator  
Web Site contributor.  
Match Rules

New Club Vetting  
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Correspondence  
Coordinator of venues  
Air horns  
Green Cards  
Web Site contributor.  
New Club Vetting  
Discipline

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Management of ERSDA accounts  
Web Site contributor  
Discipline

**Audrey Harrison - Secretary**

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Correspondence  
Documentation  
Minute Meeting Secretary  
New Club Vetting  
Discipline

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Match Rules  
Coach Education  
New Club Vetting  
Discipline

**Brian Boyd - Barrhead Boys Club**

Match Rules  
New Club Vetting  
Discipline

**Thanks**

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